

## Tutorial 9 vector calculus

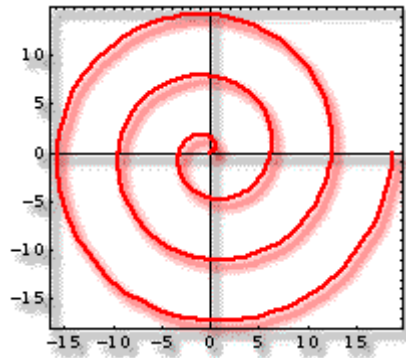
A: Basic concept for vector calculus

### Parametric curves in 2D and 3D; arclength, curvature

A curve can be **parametrized** by a variable  $t$  (such as time), where its coords (two or three) are functions of  $t$ . Let's show one 2D curve and one 3D curve:

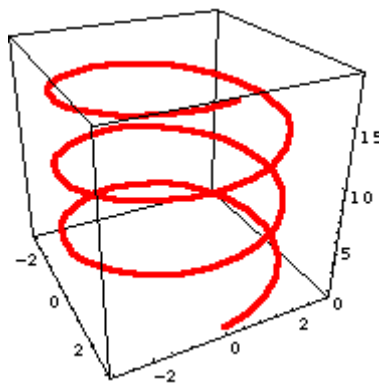
Here's a spiral curve in the xy-plane:

$$x = t \cos(t) , y = t \sin(t) ; 0 < t < 6 \text{ Pi} .$$



Now here's a "helix" curve in 3-space:

$$x = 3 \cos(t) , y = 3 \sin(t) , z = t ; 0 < t < 6 \text{ Pi} .$$



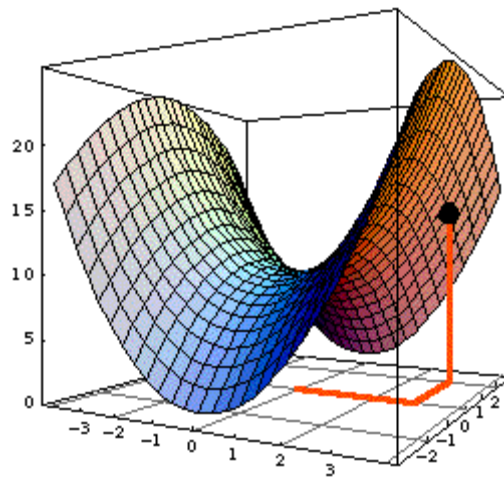
The **arclength** is the distance an ant would crawl along the curve; it can be calculated by an appropriate integral hinging on the Pythagorean Theorem. The **curvature** is how fast the ant has to turn, in, say, degrees per centimeter.

## Functions of two variables; surfaces

Think of  $z$  as a function of  $x$  and  $y$  ;  $z = f(x,y)$ .

For example we could have  $z = x^2 - y^2 + 10$ .

Then for each point  $(x,y)$  in the plane, we put a point  $(x, y, x^2 - y^2 + 10)$  in 3-space. One is  $(3, 2, 15)$ . The collection of all these points forms a **surface**, which is the **graph** of  $z = f(x,y)$ . Here's part of this surface:



### B. Introduction of Vector Calculus

In this chapter, we consider function which depends on multi-variables instead of one variable, that is,  $y=f(x_1,x_2,x_3,\dots,x_n)$ . We will consider the derivatives of this multi-variable functions. In particular, you have learn

$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x+\Delta x) - f(x)}{\Delta x}, \quad \text{where } y=f(x).$$

Now, for the function  $z=f(x,y)$ , we assume  $y=y_1$  which is fixed, then  $z=f(x,y_1)$  can be written as  $z=f_1(x)$  which depends

on  $x$  only, so  $\frac{dz}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f_1(x+\Delta x) - f_1(x)}{\Delta x}$ . That is, when we

assume  $y$  is fixed,  $z=f(x,y)$  is just like a function which only depends on  $x$ , and we can find its derivatives w.r.t.  $x$ . So, we

denote the operator  $\frac{\partial}{\partial x}$  as the *Partial derivatives* of  $x$ , which means the rate of change of  $z$  in direction of  $x$ . In particular,

$$\frac{\partial z}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x+\Delta x, y) - f(x, y)}{\Delta x}$$

Similarly, 
$$\frac{\partial z}{\partial y} = \lim_{\Delta y \rightarrow 0} \frac{f(x, y+\Delta y) - f(x, y)}{\Delta y}$$

For the function more than two variables, i.e.  $u=f(x,y,z)$ , we should write

$$\left(\frac{\partial u}{\partial y}\right)_{xz} = \lim_{\Delta y \rightarrow 0} \frac{f(x, y+\Delta y, z) - f(x, y, z)}{\Delta y} \quad \text{which}$$

means that  $x$  and  $z$  are kept constant.

## A. Total Differential of Function of Multi-variables

We are interested in finding  $\Delta z$  which is the small change of  $z$  where  $z=f(x,y)$ . We switch back to the case  $y=f(x)$ , where function only depends on one variable. We know that

$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x+\Delta x) - f(x)}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{\Delta y}{\Delta x}, \text{ so roughly speaking,}$$

$$\Delta y \approx \frac{dy}{dx} \Delta x .$$

If we try to generalize the properties to  $z=f(x,y)$ , it can

be shown that 
$$\Delta z \approx \frac{\partial z}{\partial x} \Delta x + \frac{\partial z}{\partial y} \Delta y , \text{ by}$$

assuming both  $\Delta x \rightarrow 0$ ,  $\Delta y \rightarrow 0$ , then  $\Delta z \rightarrow 0$ , so

$$dz = \frac{\partial z}{\partial x} dx + \frac{\partial z}{\partial y} dy . \text{ Notice that this is}$$

only the roughly explanation, the detailed proof is shown in lecture notes.

If we extend the above result to  $n$ -variables case, that is, there exists a function  $y=f(x_1, x_2, \dots, x_n)$ , then

$$dy = \frac{\partial f}{\partial x_1} dx_1 + \frac{\partial f}{\partial x_2} dx_2 + \dots + \frac{\partial f}{\partial x_n} dx_n$$

## **B. Mapping from n-dimension space to m-dimension space**

Suppose we have a point X in the n-dimension space  $D^n$ , which the basis of  $D^n$  is  $(x_1, x_2, \dots, x_n)$ , we want to find Y, the corresponding point of X in the m-dimension space  $E^m$ . Then we can set up a system of m equation with n variables, which  $f()$  is the mapping function.

$$\begin{cases} y_1 = f_1(x_1, x_2, \dots, x_n) \\ \vdots \\ y_m = f_m(x_1, x_2, \dots, x_n) \end{cases} \quad (\text{Equation (1)})$$

Also, we have

$$\begin{aligned} dy_1 &= \frac{\partial f_1}{\partial x_1} dx_1 + \frac{\partial f_1}{\partial x_2} dx_2 + \dots + \frac{\partial f_1}{\partial x_n} dx_n \\ &\vdots \\ dy_m &= \frac{\partial f_m}{\partial x_1} dx_1 + \frac{\partial f_m}{\partial x_2} dx_2 + \dots + \frac{\partial f_m}{\partial x_n} dx_n \end{aligned}$$

or

$$\begin{bmatrix} dy_1 \\ \vdots \\ dy_m \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial f_m}{\partial x_1} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix} \begin{bmatrix} dx_1 \\ \vdots \\ dx_n \end{bmatrix}.$$

(Equation (2) )

We define

$$\left( \frac{\partial f_i}{\partial x_j} \right) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial f_m}{\partial x_1} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix} \quad \text{which is called the}$$

Jacobian Matrix. Then we can find the corresponding point Y of X from  $D^n$  to  $E^m$  by equation (1), and also we can know the linear mapping with given points according to equation (2). In vector form, equation (1) can be written as  $Y = (y_1, y_2, \dots, y_m) = F(X) \dots \dots \dots (1)$ , equation (2) can be written as  $dY = F_X dX \dots \dots \dots (2)$ , where F is the vector function of  $f_i$ ,  $F_X$  is the Jacobian Matrix function.